

SHADED SPHERE

- 8-10 Step Value Scale /4
- Labeled value scale: tints, pure hue, shades /3
- Even gradation of value: value blends gradually. No hard edges. /3
- Included highlight, gradation of value, shadows with the brush tool /3
- Included cast shadow /2
- Exhibited effort and used all of class time given. /5

Total: /20

3D RENDERED OBJECT

- Used a minimum of 2 of the 3D mesh preset objects /5
- Rasterized and changed hue/saturation, size, distort shape, etc. /5
- Included a cast shadow /5
- Included unique details with shape tools, brush tool, type tool, etc. /5
- Included a background /5

Total: /25

Comments: ___ excellent photoshop skill ___ good photoshop skill ___ great shading on sphere ___ creative concept for 3D object ___ Well done! ___ excellent effort ___ good effort	___ Could see more range of values or blending in sphere ___ Could see more details on 3D object ___ Could see more creative concept for 3D object ___ Could see more time and effort
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