

Line Art & Voxel Portrait Styles & Techniques

Color Schemes:

- Realistic: a range of values on realistic skin and hair tones
- Subjective: choose your own colors regardless of realism. Monochromatic, analogous, complementary, triad...
- Pop Art style: bold and colorful

Line Art:

- Variation on line weight: pen pressure, fade
- Black lines or color lines
- Hatching, cross-hatching

Skin:

- 1) Digital Painting – Realistic Shading or Subjective Color.
 - Smooth & Airbrushed looking like the sphere or use Color adjustment layers and gaussian blur. Use the paint brush.
 - Exaggerate line with hatched lines. Use the stylus or the pen tool.
- 2) Vector Shapes: Hard edges. Minimal on key areas of shadows and highlights.
- 3) Vector Shapes: Layered vector shapes on low opacity.
- 4) Vector shapes with blurred edges. (Blur filter)
- 5) Posterized (value mapped) and a lot of layered vector shapes.
- 6) Skin is the canvas: create an illustration in the skin area.

Hair:

- 1) Silhouette – with complexity of strands on outside.
- 2) Zig Zag shapes for highlights
- 3) Layered strands of hair with pen tool and strokes
- 4) Emphasized Line Art
- 5) Abstract (paint strokes, vector shapes, an illustration like the ocean in the hair, etc.)
- 6) Combine several styles for your own technique!