

# Agenda

- 1) Sketchbook– Student Examples
- 2) Line Art Planning Sheet – Due end of class today
- 3) Photoshop Skills to Review:  
Skin shading with adjustment layers
- 4) Photoshop Skills to Learn:  
Skin shading with vector shapes
- 5) Continue Practice Line Art Portrait
- 6) Continue your Line Art Project:
  - 14 X 11” or 11X14”
  - 150 to 300 ppi
  - RGB color mode

**\*\*\*Start a new document. Do not use your reference photo as the document.**

## Sketchbook:

Review the “Vexel & Line Art Student Examples on the 2012-13 and 2013-14 Gallery links.

- 1) Choose one artwork you like. Describe what the artwork looks like or draw it.
- 2) Explain why this artwork appeals to you. What stands out? What makes this a visually striking artwork?
- 3) Describe the elements of art and principles of design that stand out. (color, line, texture, movement, pattern, etc.)
- 4) Explain how you could use some of these elements of art and/or the style of this artwork as inspiration for your own Vexel and Line Art Artwork.

**Vexel Line Art Portrait Assignment:** Using a photograph of yourself, family, or a friend as a reference, create a Vexel Line Art Portrait Artwork.

You may focus on the face or the person in a scene/ environment with objects, animals, designs, etc.

- Use the pen tool and paths
- Vary line weight with brush dynamics (fade and pen pressure)
- Include a creative background
- Emphasize LINES
- Use a specific COLOR SCHEME
- Include a unique element: Photo to drawing, out of bounds, surreal transition, text, etc.

Use a combination of the following to digitally paint:

- Include Color Fills with Color Adjustment layers
- Include Shadows and Highlights with Hue/Saturation Adjustment layers
- Add value: shadows and highlights with digital painting
- Add text in creative ways