Agenda

1) Sketchbook – The art of Skin Shading

2) Photoshop Skills to Review:

Skin shading with adjustment layers

3) Photoshop Skills to Learn:

Skin shading with vector shapes

4) Continue Practice Line Art Portrait

5) Continue your Line Art Project:

- 14 X 11" or 11X14"

- 150 to 300 ppi

- RGB color mode

***Start a new document. Do not use your reference photo as the document.

-Line Art demonstration in Student Share>Imaging&Arts>class demonstrations>Photoshop>Line art

Sketchbook:

Read the article "The Art of Skin Shading."

1) List and DESCRIBE the 9 skin shading techniques.

2) Explain how you could use 2 of these techniques for your own Vexel Line Art Portrait.

Vexel Line Art Portrait Assignment: Using a photograph of yourself, family, or a friend as a reference, create a Vexel Line Art Portrait Artwork.

You may focus on the face a or the person in a scene/environment with objects, animals, designs, etc.

- Use the pen tool and paths
- Vary line weight with brush dynamics (fade and pen pressure)
- Include a creative background
- Emphasize LINES
- Use a specific COLOR SCHEME
- Include a unique element: Photo to drawing, out of bounds, surreal transition, text, etc.

Use a combination of the following to digitally paint:

- Include Color Fills with Color Adjustment layers
- Include Shadows and Highlights with Hue/Saturation Adjustment layers
- Add value: shadows and highlights with digital painting
- Add text in creative ways